

EXHIBIT G



US 20010004609A1

(19) United States

(12) Patent Application Publication (10) Pub. No.: US 2001/0004609 A1
 Walker et al. (43) Pub. Date: Jun. 21, 2001

(54) DATABASE DRIVEN ONLINE DISTRIBUTED TOURNAMENT SYSTEM

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(21) Appl. No.: 09/768,567

(22) Filed: Jan. 24, 2001

Related U.S. Application Data

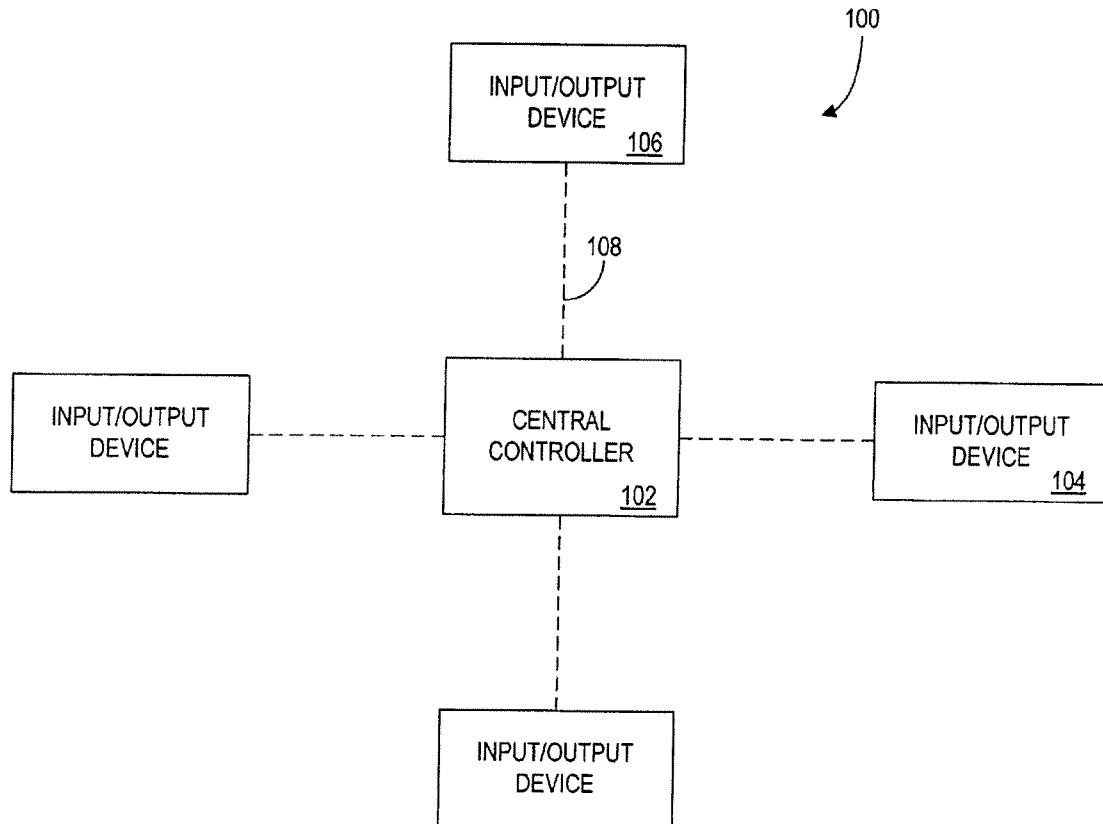
(63) Continuation of application No. 09/028,781, filed on Feb. 24, 1998, now Pat. No. 6,224,486, which is a continuation of application No. 08/635,576, filed on Apr. 22, 1996, now Pat. No. 5,779,549.

Publication Classification(51) Int. Cl.⁷ A63F 9/24
 (52) U.S. Cl. 463/42; 463/16; 463/17; 463/29

(57)

ABSTRACT

A method and a system for a distributed electronic tournament system in which many remotely located players participate in a tournament through input/output devices connected to a central controller which manages the tournament. The method includes the steps of (a) uniquely identifying a player communicating with the central controller via an associated input/output device; (b) responding to payment of an entry fee by the player for allowing the player to participate in a tournament occurring within a fixed time window via an associated input/output device; (c) accessing a database to store in the database player information that is generated as the player participates in the tournament, such information being available for use in a subsequent tournament, which is administered by said controller and in which the player participates; and (d) awarding the player a prize for achieving a pre-established performance level in the tournament. In another preferred embodiment, the method further includes the steps of determining whether the player has been qualified to advance to a subsequent game session, in which at least one player is eliminated from the previous game session; and permitting each player qualified to a subsequent game session to participate in that game session. The system includes software and hardware to implement the method steps.





US006425828B2

(12) **United States Patent**
Walker et al.

(10) **Patent No.:** US 6,425,828 B2
(45) **Date of Patent:** *Jul. 30, 2002

(54) **DATABASE DRIVEN ONLINE DISTRIBUTED TOURNAMENT SYSTEM**(75) Inventors: **Jay S. Walker**, Ridgefield; **James A. Jorasch**, Stamford, both of CT (US)(73) Assignee: **Walker Digital, LLC**, Stamford, CT (US)

(*) Notice: Subject to any disclaimer, the term of this patent is extended or adjusted under 35 U.S.C. 154(b) by 0 days.

This patent is subject to a terminal disclaimer.

(21) Appl. No.: **09/768,567**(22) Filed: **Jan. 24, 2001****Related U.S. Application Data**

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(51) **Int. Cl.⁷** **A63F 9/24**(52) **U.S. Cl.** **463/42; 463/23; 700/92**(58) **Field of Search** **463/1, 9-14, 16, 463/20, 23, 25, 29-30, 36, 40-43; 700/91-93; 340/323 B**(56) **References Cited****U.S. PATENT DOCUMENTS**

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(57) **ABSTRACT**

A method and a system for a distributed electronic tournament system in which many remotely located players participate in a tournament through input/output devices connected to a central controller which manages the tournament. The method includes the steps of (a) uniquely identifying a player communicating with the central controller via an associated input/output device; (b) responding to payment of an entry fee by the player for allowing the player to participate in a tournament occurring within a fixed time window via an associated input/output device; (c) accessing a database to store in the database player information that is generated as the player participates in the tournament, such information being available for use in a subsequent tournament, which is administered by said controller and in which the player participates; and (d) awarding the player a prize for achieving a preestablished performance level in the tournament. In another preferred embodiment, the method further includes the steps of determining whether the player has been qualified to advance to a subsequent game session, in which at least one player is eliminated from the previous game session; and permitting each player qualified to a subsequent game session to participate in that game session. The system includes software and hardware to implement the method steps.

10 Claims, 8 Drawing Sheets

